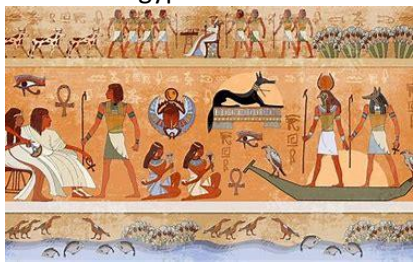
Grasshoppers Class Autumn 2026



History

What were the wonders of Ancient Egypt?

Finding out about life was like in Ancient Egypt? We will investigate different artefacts and how they can help inform us. We will learn about important burial rituals and ceremonies and how these link to the Egyptian culture.



Geography

What makes Earth move?

Find out what happens when a volcano erupts and the role the tectonic plates play in this. Understand the features of volcanoes. Explore life in volcanic areas, compared to non-volcanic areas.

Design and Technology

Mechanisms (fairground wheel) –

Design and label a wheel. Consider the designs of others and make comments about their practicality or appeal. Consider the materials, shape, construction and mechanisms of their wheel. Label their designs. Build a stable structure with a rotating wheel. Test and adapt their designs as necessary. Follow a design plan to make a completed model of the wheel.

Art

Every picture tells a story–

Develop children's ability to analyse, unpick and understand works of art, using inference to suggest what different subjects may be thinking or feeling and predicting what might be happening in a scene and would could happen next. They also have the opportunity to create their own photo collages and abstract art inspired by the work explored.

Science

Every day materials/Rocks and fossils - planning different types of scientific enquiries to answer questions, including recognising and controlling variables where necessary. Reporting and presenting findings from enquiries, including conclusions, causal relationships and explanations of and degree of trust in results, in oral and written forms such as displays and other presentations. Understanding the different types of material, how they are formed and why they are used for specific jobs. Developing and testing predictions on which materials are best for certain uses. Understand how some materials are formed, in order to develop knowledge of man-made and natural substance.

Maths

Children will run through the following areas this term: Multiplication, division, statistics, length and height, shape and perimeter, fractions, time, mass and capacity. We will work practically and pictorially, moving to the written form. Children will develop their knowledge of the basics and use these to explain their own learning, while developing confidence through problem solving and self-correction.

Computing

IT around us – Develop an understanding of what information technology (IT) is and will begin to identify examples. Discuss IT in school and beyond. Investigate how IT improves our world and the importance of using IT responsibly.

Programming quizzes – Understand that sequences of commands have an outcome and make predictions based on their learning. Modify designs to create their own quiz questions in ScratchJr and realise these designs in ScratchJr using blocks of code. Evaluate their work and make improvements.

PE & Outdoor Learning

*An external coach from South Coast Sports, developing physical skills on Thursday mornings. This term we will be focusing on tag rugby and attack/ defence team sports.

Music

Developing singing techniques – Move and sing as a team, following the lyrics on the screen. Recognise minims, crotchets and quavers. Perform rhythms from notation and layer them to create a composition. Add appropriate sound effects to their performances using untuned percussion.

Body and tuned percussion – Identify the structure of a piece of music. Have an idea as to when there is one layer in a piece of music and when there are two. Play a sequence in the correct order. Have two contrasting rhythms being played together. Have two different melodies being played together. Have a complete piece of music with four different layers with an appropriate structure

Literacy and Language

* Traditional tales - including those from other cultures.
* Classic texts - The Pebble in My Pocket, The Firemakers Daughter and Escape from Pompeii